

Gamevice presents a collection of mobile gaming controllers fitting most iDevices, including the iPhone 7, iPhone 7 Plus, iPad Pro, iPad Air and iPad mini.



All the controllers feature the same 2-part design customers fit on each side of the iDevice in question. One part of the Gamevice controller connects to the smartphone or tablet via Lightning port, while a Lightning port on the outside allows one to charge the iDevice while playing. When not charging the controller sips power from the connect device's battery.

Controls come in the shape of 2 thumbsticks, directional pad, shoulder buttons, 4 face buttons and a menu button. The iPhone 7/7Plus versions add a headphone jack, and Gamevice promises the controllers offer more comfortable thumbsticks.

A companion Gamevice Live app points users to games with support for the controller, such as Minecraft: Pocket Edition, Assassin's Creed: Identity, The Binding of Isaac: Rebirth and Bully: Anniversary Edition, among others.

All the aforementioned Gamevice controllers should hit the market by February 2017.

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